

# Develop & Create A02

# GCSE EXAM

# Aiming for a C - A\* grade?

Refining ideas through experimenting and selecting appropriate resources, media, materials, technique and processes.

## AO2 OUTLINE

### DEVELOPING AND EXPLORING IDEAS...

You must use all of the work that you have from the first five weeks.

This is a very important stage in your project. You have to show that you can develop your own ideas and show how you are prepared to experiment with various materials to get different effects.

**Half term homework:** *On either a double page in your sketchbook, or on half a side of a new study board, redraw one of your favourite photographs or images from AO3. It must be your own work. Adapt the image by making it resemble your Artist's work. Use the same materials, colours and techniques that your chosen Artist uses.*

2. Photocopy one of your previous images and then work on top of it with paint or graphite. Try photocopying it onto Acetate, brown paper or tracing paper. Use brush, watercolour, tea stain or ink to work on your photocopy. Try whatever is appropriate for your Artist. Layer your photocopy with different papers, other copies or your own images. The main point of this stage is to experiment and have fun. Think back to your previous projects. Use some of the techniques you learned then. Always keep in the back of your mind, your Artist and their intentions and techniques. Choose at least 4 methods of experimenting to try and get similar effects to the ones which your artist used. You may need to speak to me for ideas, however, if you have your own idea, go with it.... You will always get more marks if it is your own work.
3. Stick all your work so far into your sketchbook or studyboard and annotate it. Your opinion of your own work will gain you valuable marks. Analyse each experiment and comment on what you have done, include your intentions, successes and ways to improve your work. It is crucial that you make notes. If you don't, you will lose valuable points.
4. Develop your favourite experiment further. You should now be thinking about your final piece and what you wish to create. Firstly ask yourself the following questions:
  - What was your most successful studyboard part/ sketchbook page so far?
  - Which material was the most successful?
  - Which picture that you have created shows the links with the Artist most?
  - Which part have you enjoyed doing the most?These answers should then help you to decide what to do for your final piece. Remember, **Do not produce any thing using materials you have not yet used, Stick to what you are good at, and check with your teacher to see if your ideas are good and would work.**
5. On either a double page in your sketchbook, or on half a side of a new study board, start to sketch out your ideas for your final piece. They do not have to be totally accurate. At this stage it is more important that you get some different ideas down on paper. **Get down at least 2 different ideas.**
6. Make notes/annotations alongside these sketches about what materials you will use, what size they will be, and where the idea has come from. Decide which of your ideas is your favourite and which will work the best. Write down why you are choosing it.

7. Create, perfectly, a part of your final piece. For example, if you are going to do a painting in the exam, do part of the painting in your sketchbook/studyboard. It only needs to be a small part, but it will show what your intentions are. Make sure you work on the same surface that you intend on working on during the exam.  
(If you are working on canvas, see me for some painting paper)
8. Write up detailed notes explaining how your final piece idea has developed from your Artists work, use illustrations to help you.